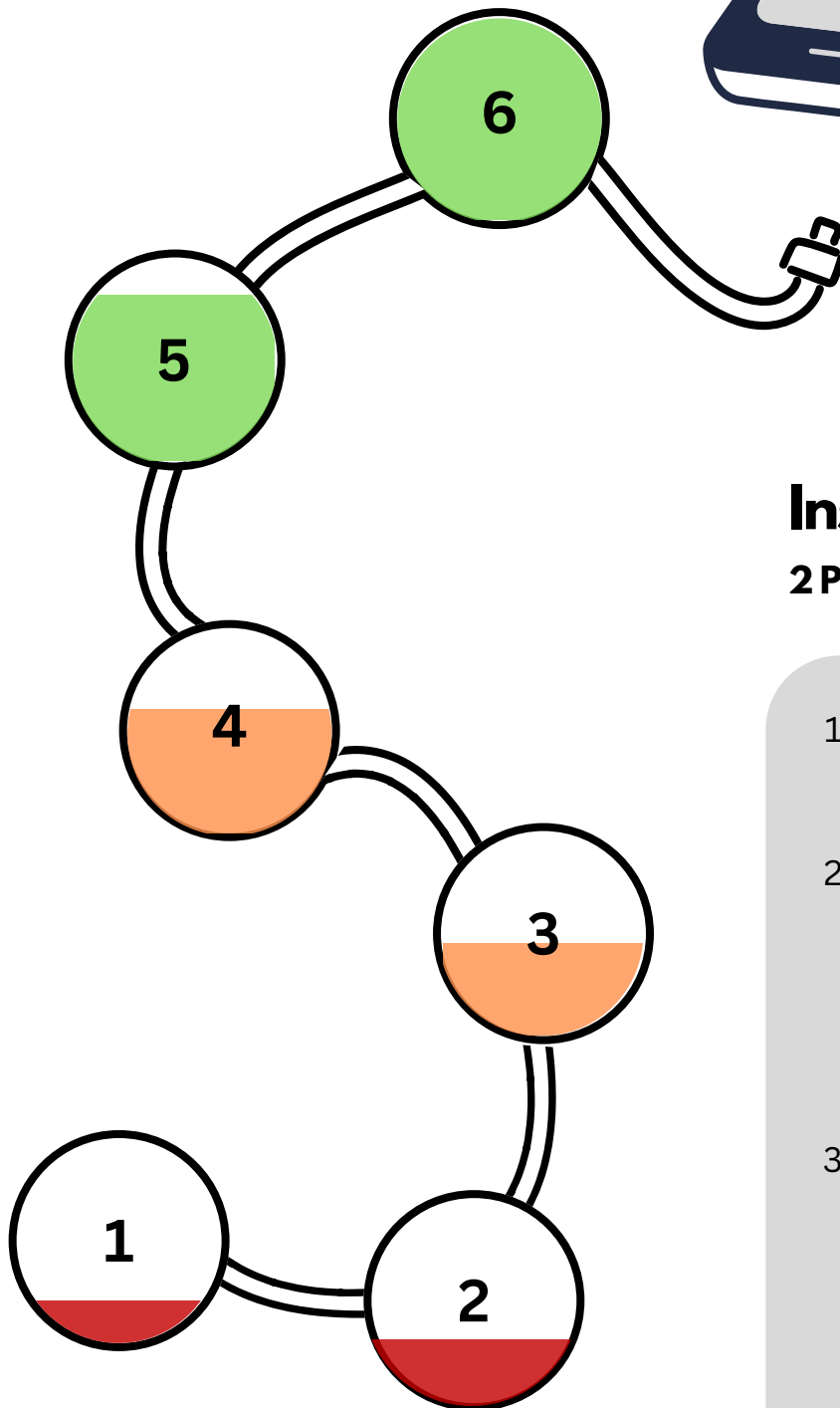


Race to Full Battery

ELECTRICAL FIRE SAFETY



Instructions

2 Players



1. The aim is to be the first to charge the phone to full battery.
2. Take it in turns to roll the die. To start the charging you need to roll a 1, then a 2 to add more charge and so on. Roll and move in order up to 6.
3. If a player rolls the number they need, the game pauses and the other player reads out a question for them. If the player answers correctly they can move to the next space.
4. A player wins once they reach full charge!

Q: Is it safer to charge a device whilst you are awake or asleep?

A: Whilst you are awake

Q: If you plug too many devices into plug sockets, what can happen?

A: The sockets can overload

Q: What number do you call in an emergency?

A: 999

Q: Name an activity you can do whilst also charging your phone?

(remember you must be present and awake)

A: Examples - eating dinner, watching TV, playing video games, reading a book

Q: Should a device be left to charge on a hard surface or a soft surface?

A: Hard surface - never charge a device on a bed or pillow

Q: Using a charger with frayed wires can cause a fire.

True or False?

A: True

Q: If there was a fire what type of plan should you follow?

A: An Escape Plan

Q: High powered devices can be plugged into an extension lead.

True or False?

A: False. High powered devices must be plugged into the main wall plugs.

Q: How often should you test your smoke alarms?

A: Once a week

Q: Is it safe to use your device whilst you charge it?

A: No, you might overwork the battery causing it to potentially overheat

Q: Why do some devices have a built-in fan?

A: To stop the device from overheating - Make sure you give your devices ventilation room.

Q: If there is an emergency and you don't have your phone, what can you do?

A: Shout out for help, ask someone nearby if they can call 999 or knock on your neighbours doors.